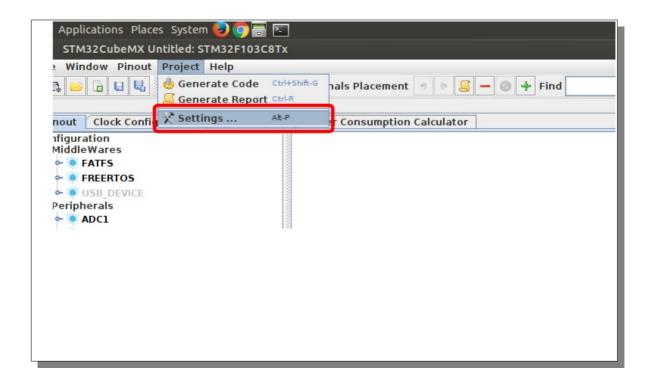
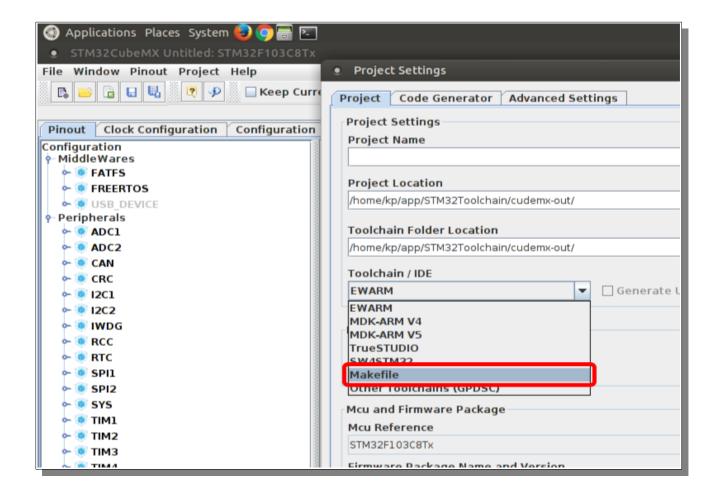
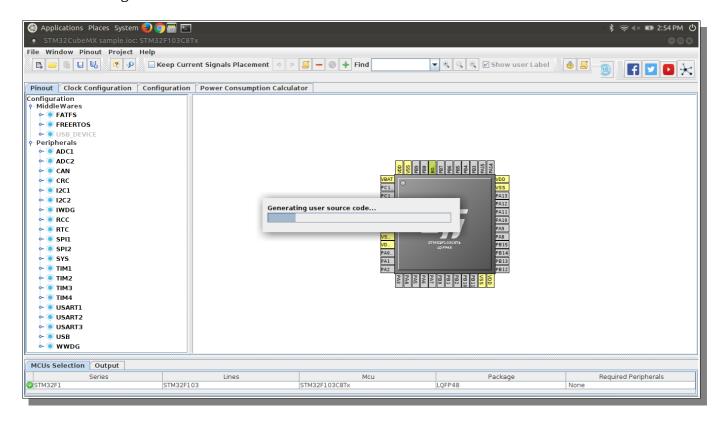
1. Open the STM32CubeMX and select the chip, make changes and go to Project -> Settings



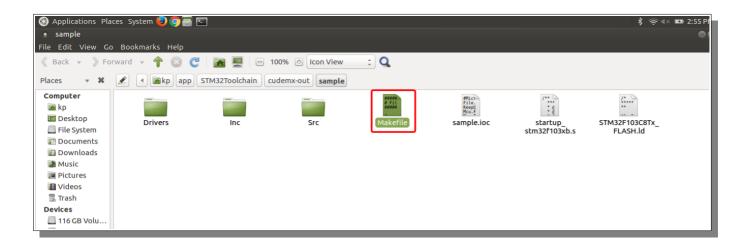
2. In the Toolchain /IDE section, select Makefile option



3. Click OK to generate code.



4. Makefile generated along with other files



5. Set BINPATH to your arm-gcc compiler directory

```
Applications Places System
Open

    Makefile (~/app/STM32Toolchain/cudemx-out/sample) - Pluma

[ a Open → Save | a | 4 Undo A | X | a | a | Q 💢
                                                                                                                           Makefile 💥
 68 startup_stm32f103xb.s
                                                                                                                             68 startup_stm32f103xb.s
 80 BINPATH =
                                                                                                                               BINPATH = /home/kp/app/STM32Toolchain/gcc-arm/bin
 80 BINPATH =

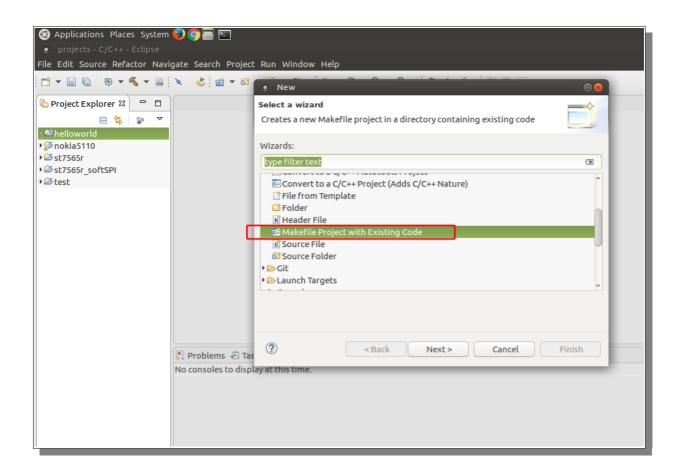
81 PREFIX = arm-none-eabt-
82 CC = $(BINPATH)/$(PREFIX)gcc  
83 AS = $(BINPATH)/$(PREFIX)gcc  
-x assembler-with-cpp  
84 CP = $(BINPATH)/$(PREFIX)gfcopy  
85 AR = $(BINPATH)/$(PREFIX)ar  
86 SZ = $(BINPATH)/$(PREFIX)size  
87 HEX = $(CP) -0 thex  
88 BIN = $(CP) -0 binary -S
                                                                                                                            80 BINPATH = /home/kp/app/STM32Toolchatn/gcc-arm/btn
B1 PREFIX = arm-none-eabt*
82 CC = $(BINPATH)/$(PREFIX)gcc
83 AS = $(BINPATH)/$(PREFIX)gcc -x assembler-with-cpp
84 CP = $(BINPATH)/$(PREFIX)gr
85 AR = $(BINPATH)/$(PREFIX)ar
86 SZ = $(BINPATH)/$(PREFIX)stze
87 HEX = $(CP) -0 thex
88 BIN = $(CP) -0 binary -S
90
  94 CPU = -mcpu=cortex-m3
                                                                                                                             94 CPU = -mcpu=cortex-m3
```

6. Build the project with make command

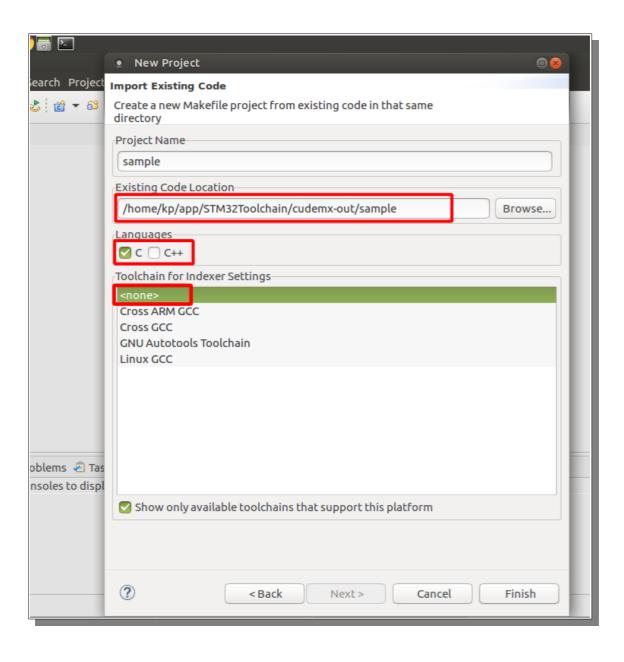
7. This make script generate three files .elf .hex and .bin, what is nice about this script is that .bin and .hex files can be used with utilities like stm32flash and st-utils for flashing into microcontroller.

```
iver/inc/legacy -IDrivers/STM32F1xx HAL_Driver/Inc -IDrivers/CMSIS/Device/ST/STM32F1xx/Include -IDrivers/CMSIS/I
ction-sections -g -gdwarf-2 -MMD -MP -MF"build/stm32f1xx_hal_gpio_ex.d" -MT"build/stm32f1xx_hal_gpio_ex.d" -Wa,-
x.lst Drivers/STM32F1xx_HAL_Driver/Src/stm32f1xx_hal_gpio_ex.c -o build/stm32f1xx_hal_gpio_ex.d" -Wa,-
y.lst Drivers/STM32F1xx_HAL_Driver/Inc/Legacy -IDrivers/STM32F1xx_hal_priver/Inc -IDrivers/CMSIS/Device/ST/STM32F1xx/Inc
-fdata-sections -ffunction-sections -g -gdwarf-2 -MMD -MP -MF"build/startup_stm32f103xb.d" -MT"build/startup_st
build/startup_stm32f103xb.o
/home/kp/app/STM32Toolchain/gcc-arm/bin/arm-none-eabi-gcc build/stm32f1xx_hal_flash_ex.o build/stm32f1xx_hal_rcc
n.o build/stm32f1xx_i.o build/stm32f1xx_hal_rcc_ex.o build/stm32f1xx_hal_msp.o build/stm32f1xx_hal_rcc
n.o build/stm32f1xx_i.o build/stm32f1xx_hal_rcc_ex.o build/stm32f1xx_hal_msp.o build/stm32f1xx_hal_gpio_
=cortex-m3 -mthumb -specs=nano.specs -TSTM32F103C8Tx_FLASH.ld -lc -lm -lnosys -Wl,-Map=build/sample.map,--cre
f/
/home/kp/app/STM32Toolchain/gcc-arm/bin/arm-none-eabi-size build/sample.elf
text data bss dec hex filename
3432 12 1572 5016 1398 build/sample.elf
/home/kp/app/STM32Toolchain/gcc-arm/bin/arm-none-eabi-objcopy -0 ihex build/sample.elf build/sample.hex
/home/kp/app/STM32Toolchain/gcc-arm/bin/arm-none-eabi-objcopy -0 binary -S build/sample.elf build/sample.bin
kp@Vostro-2420:~/app/STM32Toolchain/cudemx-out/sample$
```

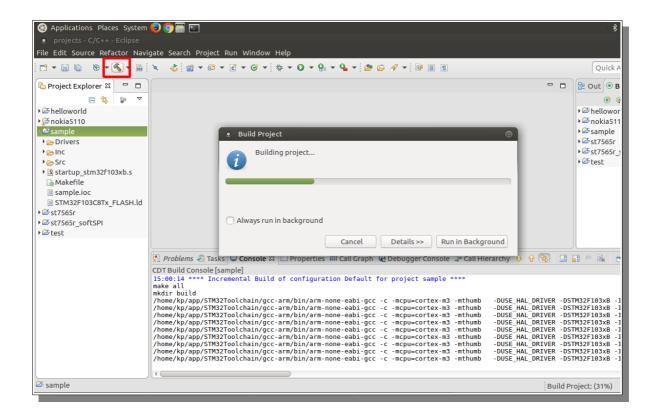
8. Generated makefile project can be used with Eclipse IDE, make a new project as shown in picture.



9. Choose the options as following



10. After making project in eclipse, just click on build button on toolbar and project will build without any problems.



11. Eclipse also give the same results.

